

# CSE 2021 COMPUTER ORGANIZATION

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# Example from last time....

**Activity 2:** Consider the C instruction

$$A[300] = h + A[300]$$

- A. Write the equivalent MIPS code for the above C instruction assuming \$t1 contains the base address of array A (i.e., address of A[0]) and \$s2 contains the value of h
- B. Write the binary machine language code for the result in part A.

FP Regs	Int Regs [16]	Data	Text
Int Regs [16]		Text	
PC	= 0	User Text Segment [00400000]..[00440000]	
EPC	= 0	[00400000]	8fa40000 lw \$4, 0(\$29) ; 183: lw \$a0 0(\$sp) # argc
Cause	= 0	[00400004]	27a50004 addiu \$5, \$29, 4 ; 184: addiu \$a1 \$sp 4 # argv
BadVAddr	= 0	[00400008]	24a60004 addiu \$6, \$5, 4 ; 185: addiu \$a2 \$a1 4 # envp
Status	= 3000ff10	[0040000c]	00041080 sll \$2, \$4, 2 ; 186: sll \$v0 \$a0 2
HI	= 0	[00400010]	00c23021 addu \$6, \$6, \$2 ; 187: addu \$a2 \$a2 \$v0
LO	= 0	[00400014]	0c000000 jal 0x00000000 [main] ; 188: jal main
R0 [r0]	= 0	[00400018]	00000000 nop ; 189: nop
R1 [at]	= 0	[0040001c]	3402000a ori \$2, \$0, 10 ; 191: li \$v0 10
R2 [v0]	= 0	[00400020]	0000000c syscall ; 192: syscall # syscall 10 (exit)
R3 [v1]	= 0	[00400024]	8d2a04b0 lw \$10, 1200(\$9) ; 1: lw \$t2, 1200(\$t1)
R4 [a0]	= 0	[00400028]	024a5820 add \$11, \$18, \$10 ; 2: add \$t3,\$s2,\$t2
		[0040002c]	ad2b04b0 sw \$11, 1200(\$9) ; 3: sw \$t3, 1200(\$t1)

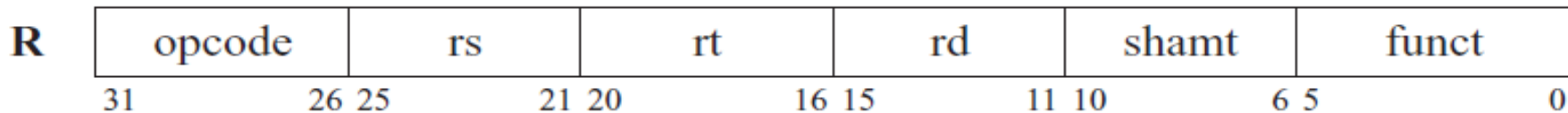
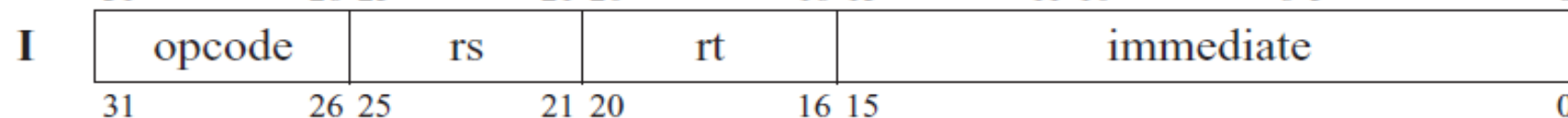
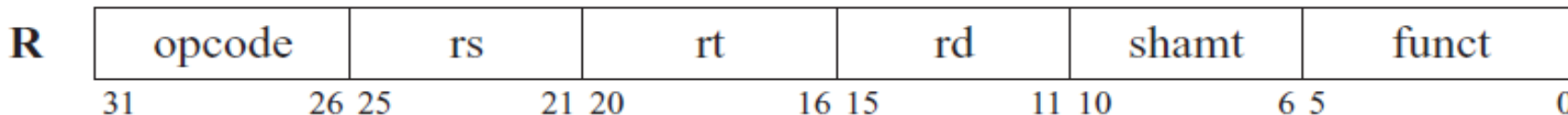
# Assembler

NAME	NUMBER
\$zero	0
\$at	1
\$v0-\$v1	2-3
\$a0-\$a3	4-7
\$t0-\$t7	8-15
\$s0-\$s7	16-23
\$t8-\$t9	24-25

## CORE INSTRUCTION SET

NAME, MNEMONIC	FOR-MAT	OPERATION (in Verilog)	OPCODE / FUNCT (Hex)
Add	R	$R[rd] = R[rs] + R[rt]$	(1) $0 / 20_{hex}$
Load Word	I	$R[rt] = M[R[rs]+SignExtImm]$	(2) $23_{hex}$
Store Word	I	$M[R[rs]+SignExtImm] = R[rt]$	(2) $2b_{hex}$

## BASIC INSTRUCTION FORMATS



# Agenda for Today

Number representations

MIPS Logical Instructions

- Patterson: Sections 2.4, 2.6

# Decimal to Binary Conversion

Any integer, N can be represented as follows:

$$N = \sum_{i=0}^n b_i 2^i \quad \text{where } n = \text{floor}(\log_2 N) = \text{floor}\left(\frac{\log N}{\log 2}\right)$$

If N is odd, then  $b_0 = 1$ , otherwise is  $b_0 = 0$

$$N_e = \begin{cases} N - 1 \times 2^0 = \sum_{i=1}^n b_i 2^i & \text{for N odd, } b_0 = 1 \\ N = \sum_{i=1}^n b_i 2^i & \text{for N even, } b_0 = 0 \end{cases}$$

Divide even integer by 2

$$N_e / 2 = M = \sum_{i=1}^n b_i 2^{i-1}$$

Repeat until left with integer of 0

$$M_e = \begin{cases} M - 1 \times 2^{1-1} = \sum_{i=1}^n b_{i-1} 2^{i-1} & \text{for M odd, } b_1 = 1 \\ M = \sum_{i=1}^n b_i 2^{i-1} & \text{for M even, } b_1 = 0 \end{cases}$$

# Example Decimal to Binary

Case 1: Convert  $445_{\text{ten}}$  to binary representation.

Answer:

$$n = \text{floor}\left(\frac{\log 445}{\log 2}\right) = 8$$

8	7	6	5	4	3	2	1	0	
1	1	0	1	1	1	1	0	1	=445
0	2	6	12	26	54	110	222	444	

Numbers in this row  
MUST be even



# Binary to Decimal Conversion

Case 2: Convert the following binary number to decimal representation:  $110011001_{\text{two}}$

$$\begin{aligned} & \underbrace{(1 \times 2^8)}_{256} + \underbrace{(1 \times 2^7)}_{128} + \underbrace{(0 \times 2^6)}_0 + \underbrace{(0 \times 2^5)}_0 + \underbrace{(1 \times 2^4)}_{16} + \underbrace{(1 \times 2^3)}_8 + \underbrace{(0 \times 2^2)}_0 + \underbrace{(0 \times 2^1)}_0 + \underbrace{(1 \times 2^0)}_1 \\ & = 409_{\text{ten}} \end{aligned}$$

# Decimal to Hexadecimal Conversion

Any integer, N  
can be  
represented as  
follows

$$N = \sum_{i=0}^n h_i 16^i$$

$$\text{where } n = \text{floor}(\log_{16} N) = \text{floor}\left(\frac{\log N}{\log 16}\right)$$

Divide integer  
by 16

$$N/16 = I + \frac{h_0}{16}$$

$$I = \text{floor}(N/16)$$

$$h_0 = 16(N/16 - \text{floor}(N/16))$$

Repeat until left  
with integer  
less than 16

$$I = \sum_{i=1}^n h_i 16^{i-1} = J + \frac{h}{16} \dots$$

Hexa	Decimal
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
a	10
b	11
c	12
d	13
e	14
f	15



# Hexadecimal Representation (1)

## Case 3: Decimal to Hexadecimal Conversion

Example: Convert  $445_{\text{ten}}$  into hexadecimal

$$n = \text{floor} \left( \frac{\log 445}{\log 16} \right) = 2$$

2	1	0	
1	b (11)	d (13)	=445
0	1	27	

$445_{\text{ten}} = 000001bd_{\text{hex}}$  in 1 word

## Case 4: Hexadecimal to Decimal Conversion

Example: Convert  $000001db_{\text{hex}}$  to decimal

$$\underbrace{(1 \times 16^2)}_{256} + \underbrace{(d \times 16^1)}_{208} + \underbrace{(b \times 16^0)}_{11}$$

$$= 475_{\text{ten}}$$

Hexa	Decimal
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
a	10
b	11
c	12
d	13
e	14
f	15

# Binary to Hexadecimal Conversion

Any integer, N can be represented as follows

$$\begin{aligned} N &= \sum_{i=0}^n b_i 2^i = \sum_{k=0}^{\left\lfloor \frac{n}{4} \right\rfloor} (b_{4k+3} 2^3 + b_{4k+2} 2^2 + b_{4k+1} 2^1 + b_{4k}) 2^{4k} \\ &= \sum_{k=0}^m h_k 16^k \\ h_k &= b_{4k+3} 2^3 + b_{4k+2} 2^2 + b_{4k+1} 2^1 + b_{4k} \end{aligned}$$

*Each group of 4 binary digits (starting from LSB) can be converted to a hexadecimal digit – represents a shortcut to working out the binary representation*

# Hexadecimal Representation (2)

## Case 5: Hexadecimal to Binary Conversion

Example: Convert  $000001bd_{\text{hex}}$  into binary

$$\underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(0)}_{0000_{\text{two}}} + \underbrace{(1)}_{0001_{\text{two}}} + \underbrace{(b)}_{1011_{\text{two}}} + \underbrace{(d)}_{1101_{\text{two}}}$$

## Case 6: Binary to Hexadecimal Conversion

Example: Convert  $0000\ 0000\ 0000\ 0000\ 0000\ 0001\ 1011\ 1101_{\text{two}}$  to hexadecimal

$$\underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0000)}_{0_{\text{hex}}} + \underbrace{(0001)}_{1_{\text{hex}}} + \underbrace{(1011)}_{b_{\text{hex}}} + \underbrace{(1101)}_{d_{\text{hex}}}$$

Activity 1: Convert  $1998_{\text{ten}}$  into binary using the hexadecimal shortcut.

# 2's Complement (1)

1. MIPS uses 2's complement to represent signed numbers
2. In 2's complement, a positive number is represented using a 31-bit binary number
  - Example:  $+2_{\text{ten}}$  is represented as  $0000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0010_{\text{two}}$   
or  $00000002_{\text{hex}}$
3. In 2's complement, a negative number  $-X_{\text{two}}$  is represented by taking the complement of its magnitude  $X_{\text{two}}$  plus 1.

— Example:  $-2_{\text{ten}}$

Represent the magnitude in binary format

$2_{\text{ten}}$  is represented as  $0000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0010_{\text{two}}$

Take the complement of each digit

The results is  $1111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1101_{\text{two}}$

Add 1

$-2_{\text{ten}}$  is represented as  $1111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1110_{\text{two}}$

or  $ffffffe_{\text{hex}}$

## 2's Complement (2)

4. The MSB (32<sup>nd</sup> bit) is the sign bit.
5. To convert a 32-bit number in 2's complement to decimal

$$b_{31} \times -2^{31} + \sum_{i=0}^{30} b_i 2^i$$

— Example:

0000 0000 0000 0000 0000 0000 0000 0010<sub>two</sub> is represented by 2

1111 1111 1111 1111 1111 1111 1111 1110<sub>two</sub> is represented by

$$(1 \times -2^{31}) + (1 \times 2^{30}) + \dots + (1 \times 2^1) + (1 \times 2^0) = -2$$

# Unsigned and Signed Arithmetic

MIPS has a separate format for unsigned and signed integers

## 1. Unsigned integers

— are saved as 32-bit words

— Example: Smallest unsigned integer is  $00000000_{\text{hex}} = 0_{\text{ten}}$

Largest unsigned integer is  $ffffff_{\text{hex}} = 4,294,967,295_{\text{ten}}$

## 2. Signed integers

— are saved as 32-bit words in 2's complement with the MSB reserved for sign

— If MSB = 1, then the number is negative

— If MSB = 0, then the number is positive

— Example:

Smallest signed integer:  $1000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0000_{\text{two}}$   
 $= -(2^{31})_{10} = -2,147,483,648_{10}$

Largest signed integer:  $0111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1111\ 1111_{\text{two}}$   
 $= (2^{31} - 1)_{10} = 2,147,483,647_{10}$

# MIPS Logical Instructions

1. Shift logical left (shift right logical – srl):

```
sll $t2,$s0,4           # reg $s0 = reg $s0 << 4 bits
```

2. AND:

```
and $t0,$t1,$t2        # reg $t0 = reg $t1 & reg $t2
```

3. OR (NOR, XOR):

```
or  $t0,$t1,$t2        # reg $t0 = reg $t1 | reg $t2
```

```
nor $t1,$t1,$t3        # reg $t0 = ~ (reg $t1 | reg $t3)
```

# MIPS Branch Instructions for *if*(1)

1. Branch if equal to:

```
    beq $s1,$s2,L1           # if $s1 == $s2, go to L1
```

2. Branch if not equal to:

```
    bne $s1,$s2,L2           # if $s1 != $s2, go to L2
```

3. Unconditional jump:

```
    j L3                     # go to L3
```

Example:

```
    if (i == j) go to L1;
```

```
    f = g + h;
```

```
L1:    f = f - i
```

Assume that the five variables f, g, h, i, and j are stored in the registers: \$s0 to \$s4

MIPS Code:

```
    beq $s3,$s4,L1           # go to L1 if i == j
```

```
    add $s0,$s1,$s2           # f = g + h
```

```
L1:    sub $s0,$s0,$s3         # f = f - i
```



# MIPS Branch Instructions for *if* (2)

Example: C instructions

```
if (i == j)
    f = g + h;
else
    f = g - h;
```

Assume that the five variables f, g, h, i, and j are stored in the registers: \$s0 to \$s4

MIPS Code:

```
        bne $s3,$s4,L1          # go to L1 if i == j
        add $s0,$s1,$s2        # f = g + h
        j L2                   #
L1:     sub $s0,$s0,$s2        # f = f - I
L2:
```

**Activity 3:** Write the above code using “branch if equal to” statement?