

## L15: Bandpass Detection



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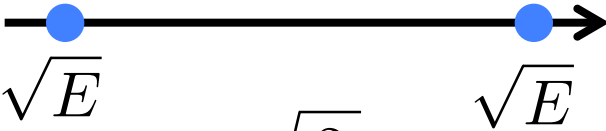
# Outline

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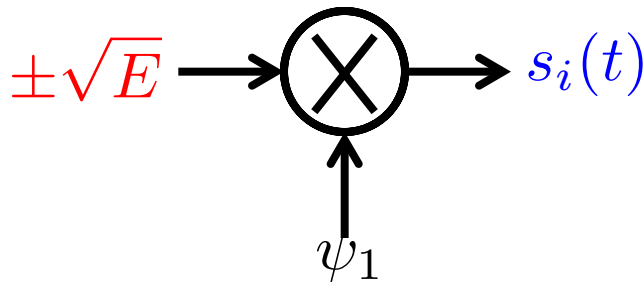
- 15.1 Coherent Detection of BPSK
- 15.2 Coherent Detection of Multiple PSK
- 15.3 Non-coherent Detection of DPSK
- 15.4 Non-coherent FSK

# Bandpass Modulation: BPSK

- Recall BPSK

$$-\sqrt{\frac{2E}{T}} \cos(\omega_o t) = s_2(t) \qquad s_1(t) = \sqrt{\frac{2E}{T}} \cos(\omega_o t)$$

$$\psi_1(t) = \sqrt{\frac{2}{T}} \cos(\omega_o t)$$

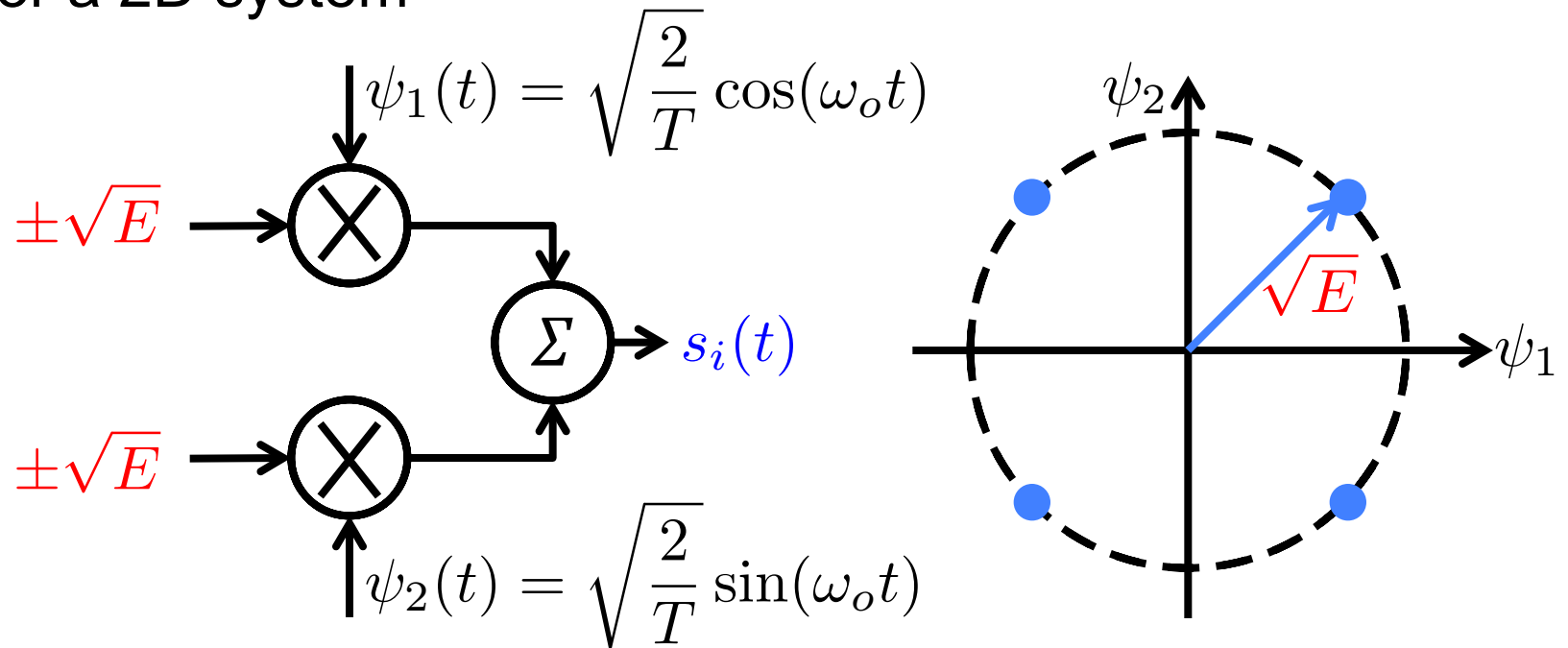
- Modulation-wise



$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t)$$

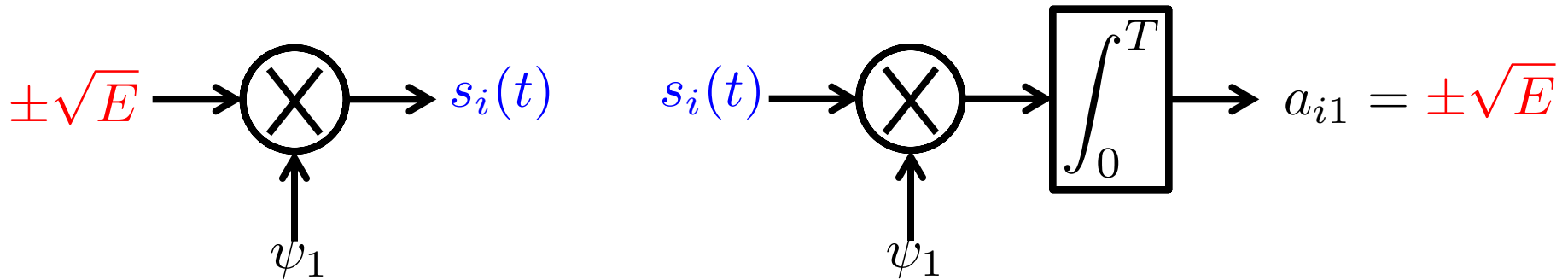
# Bandpass Modulation: QPSK

- For a 2D system



# Bandpass Detection: BPSK

- Same idea as with baseband



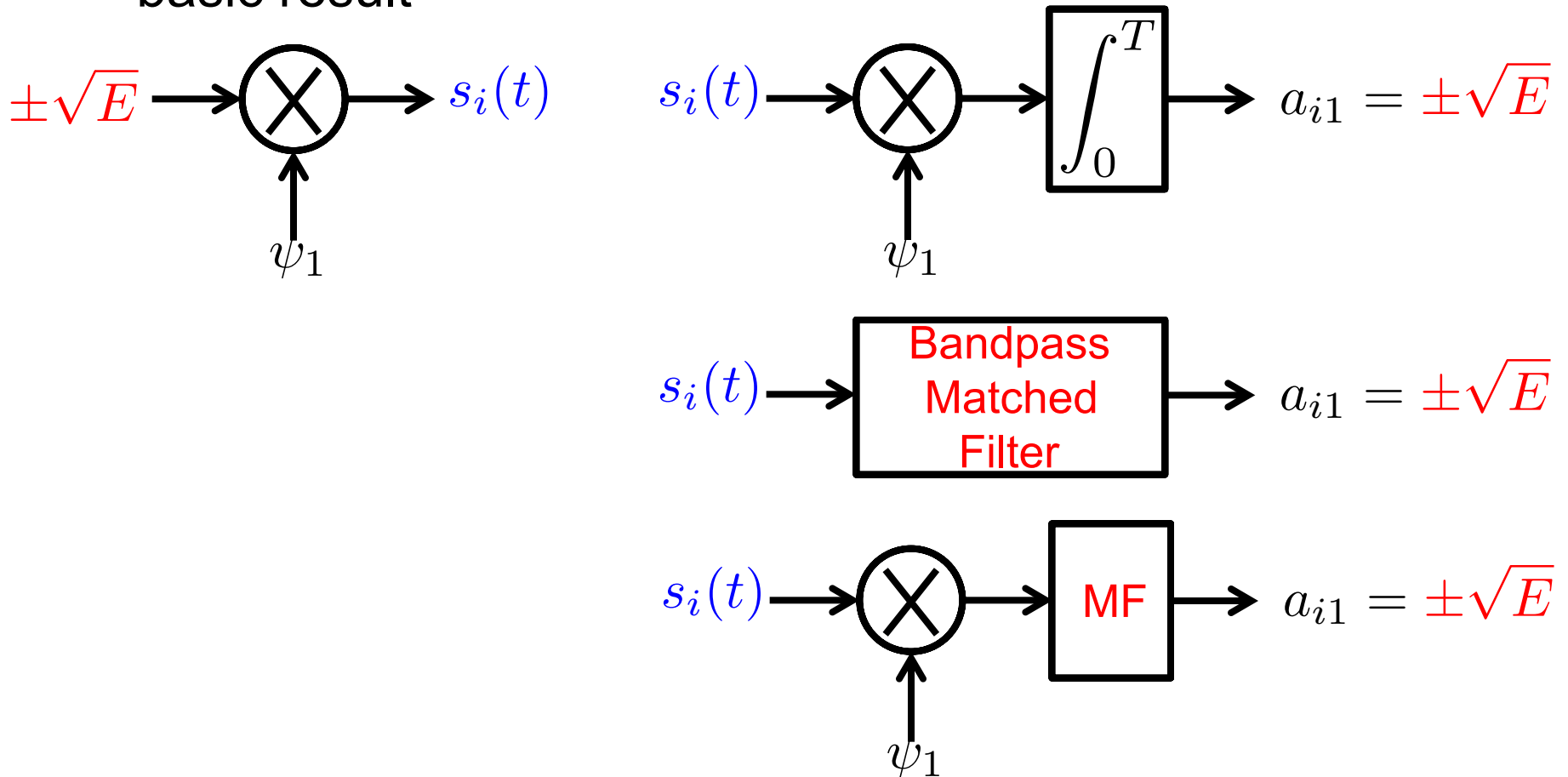
- Send a signal and extract maximum SNR from it
  - Correlator example
- Note how this matches up with our abstract signal-space mapping ideas

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t)$$

$$a_{ij} = \int_{T_i}^{T_f} s_i(t) \psi_j(t) dt$$

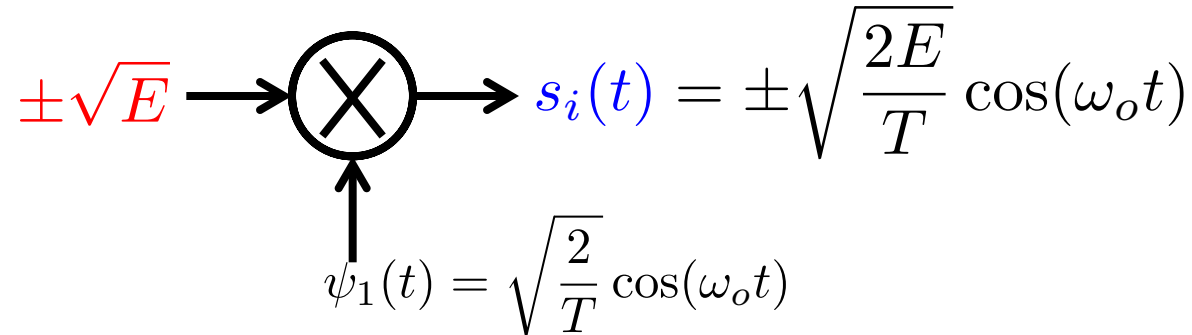
# Bandpass Detection: BPSK

- Using related receive architectures gives us the same basic result

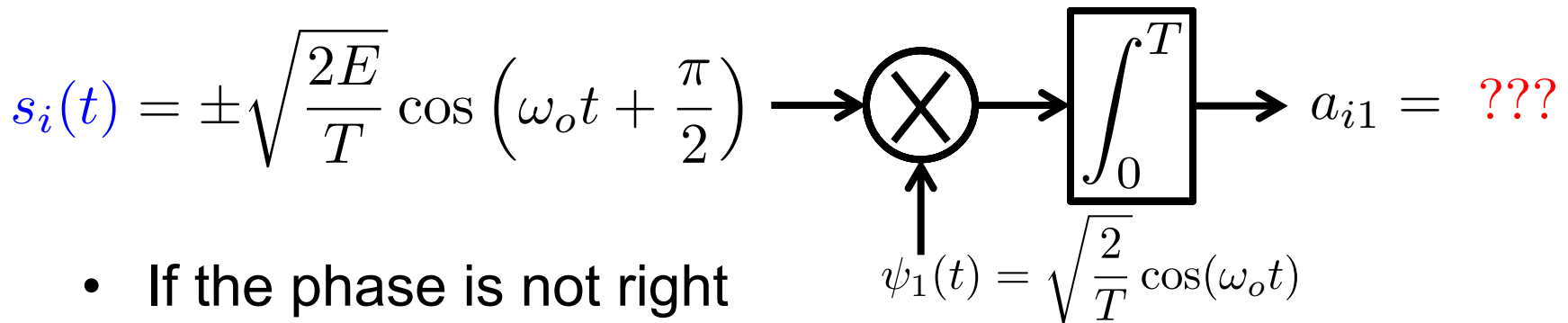


# Coherent Detection

- What if we sent...



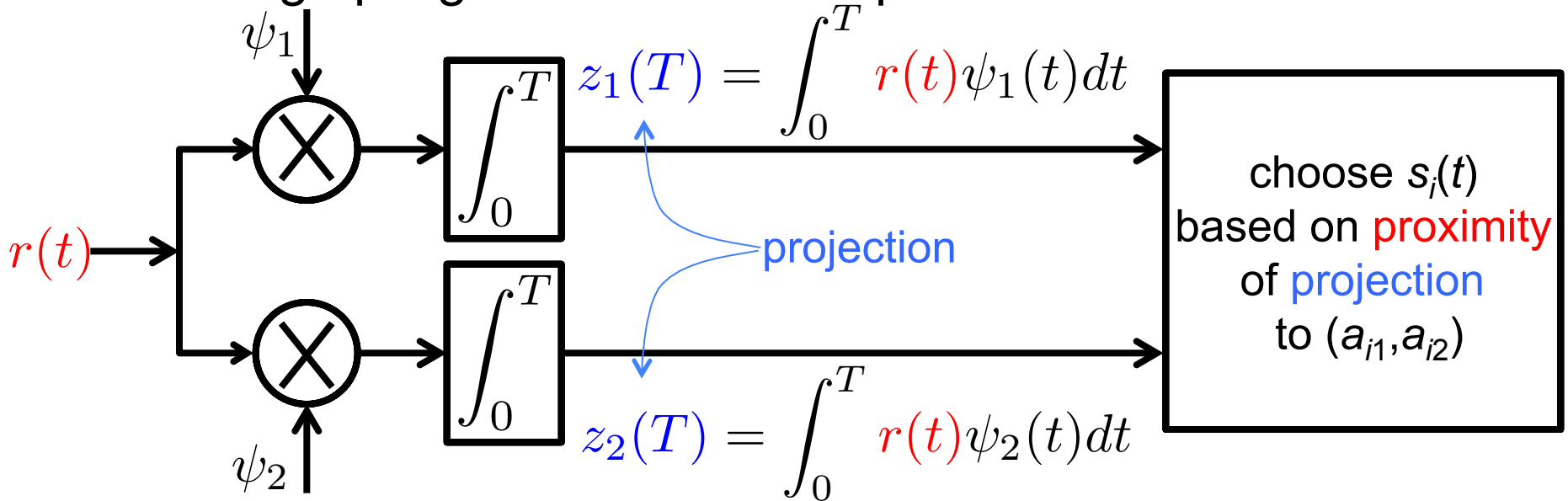
- But received...



- If the phase is not right
  - Easy to get garbage
  - The challenge of coherent detection

# A (More) General BP Detection Scheme

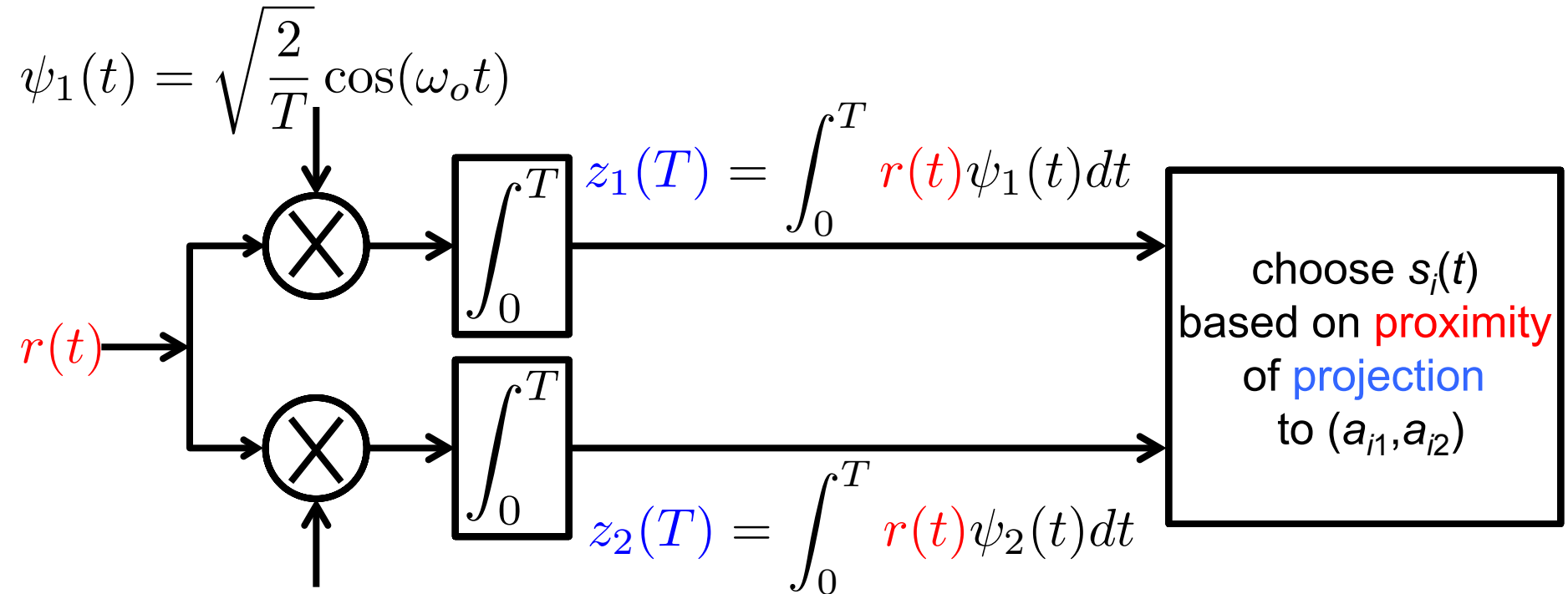
- Picking up signals over a 2-D space



- Formal decision procedure:  $\arg \min_{\bar{s}_i} [\bar{s}_i - \bar{z}_i(T)]^2$   
based on proximity



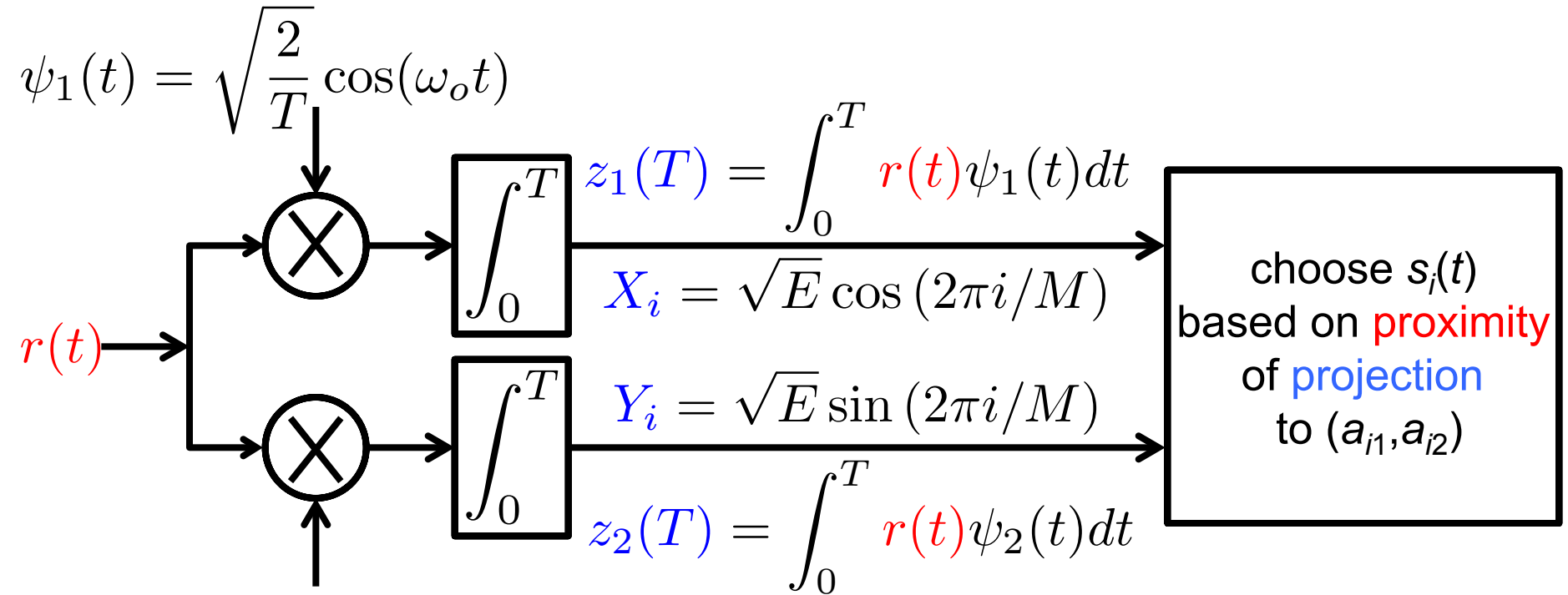
# More Specifics: M-ary PSK Detection



$$\psi_2(t) = \sqrt{\frac{2}{T}} \sin(\omega_o t)$$

$$r(t) = s_i(t) = \sqrt{\frac{2E}{T}} \cos\left(\omega_o t + \frac{2\pi i}{M}\right), \quad i = 0, \dots, M - 1$$

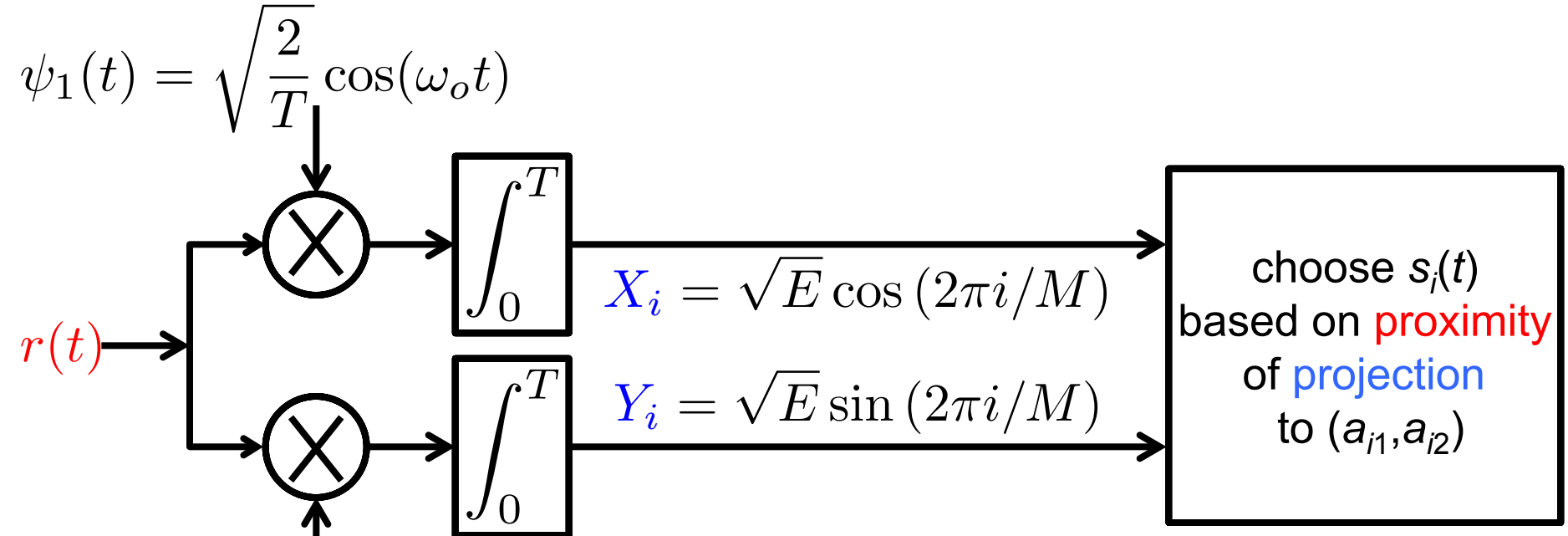
# More Specifics: M-ary PSK Detection



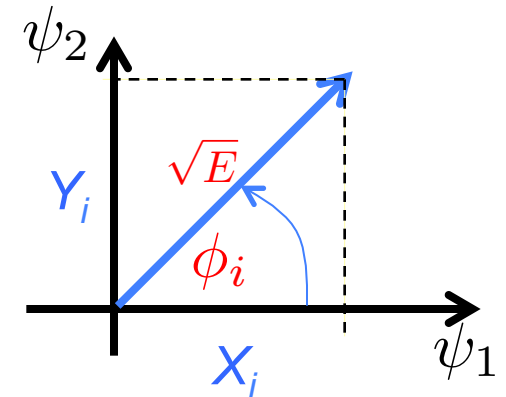
$$\psi_2(t) = \sqrt{\frac{2}{T}} \sin(\omega_o t)$$

$$r(t) = s_i(t) = \sqrt{E} \cos\left(\frac{2\pi i}{M}\right) \psi_1(t) + \sqrt{E} \sin\left(\frac{2\pi i}{M}\right) \psi_2(t)$$

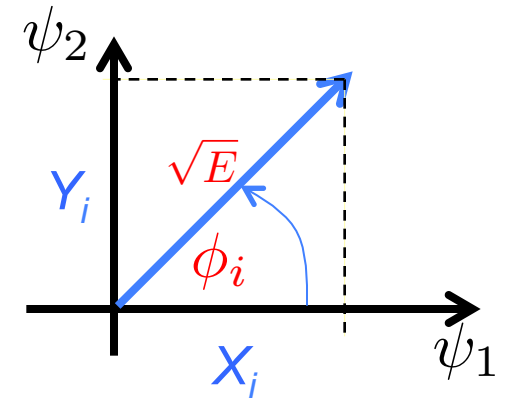
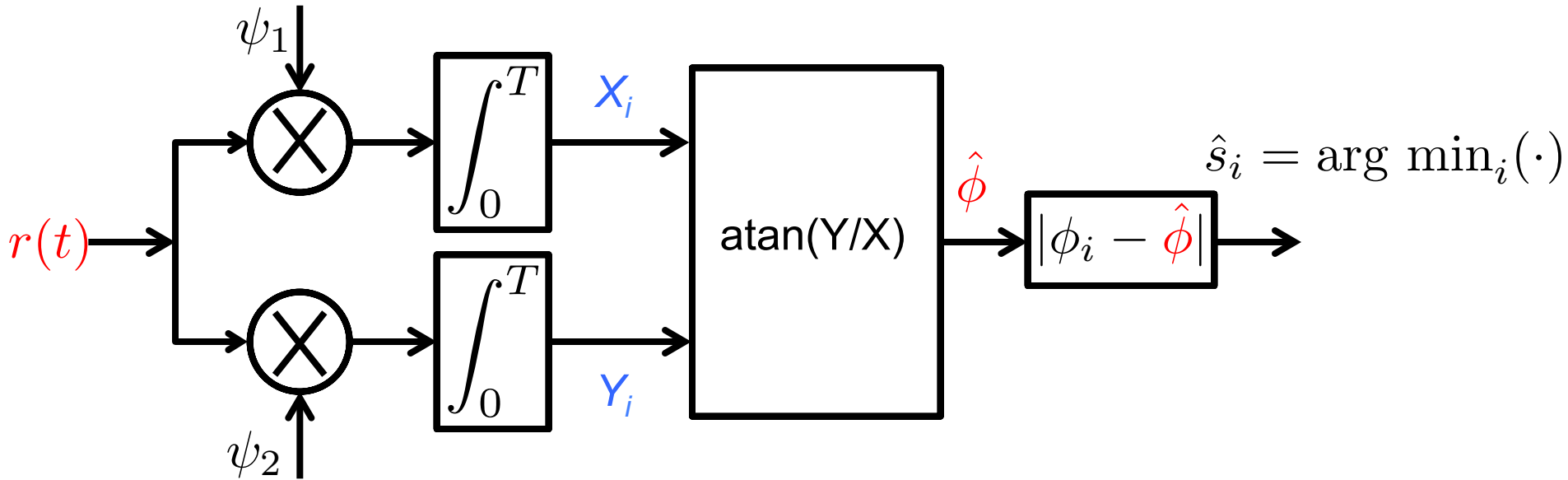
# More Specifics: M-ary PSK Detection



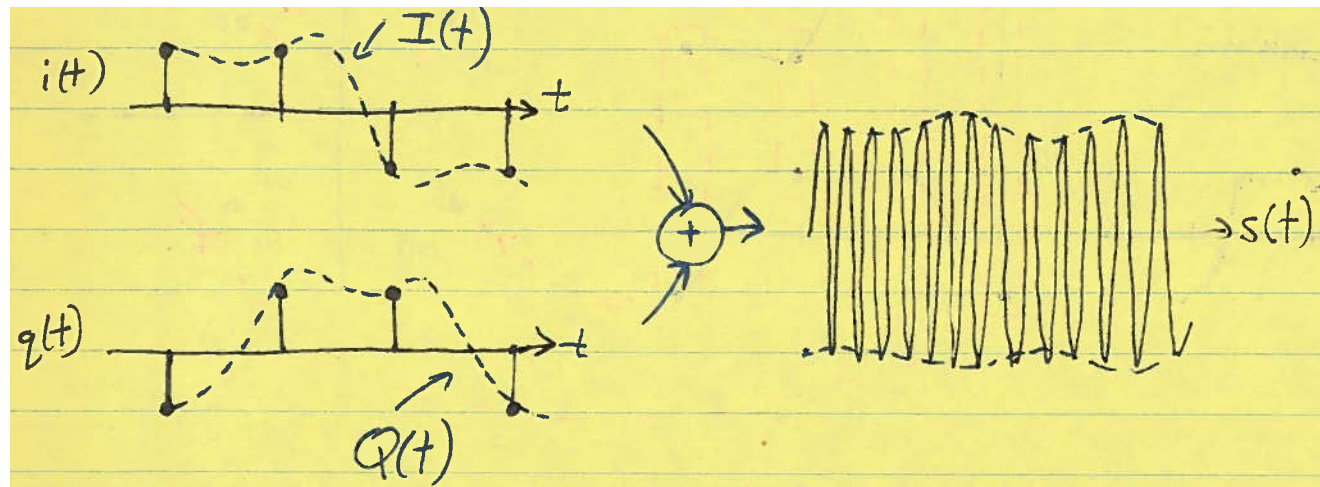
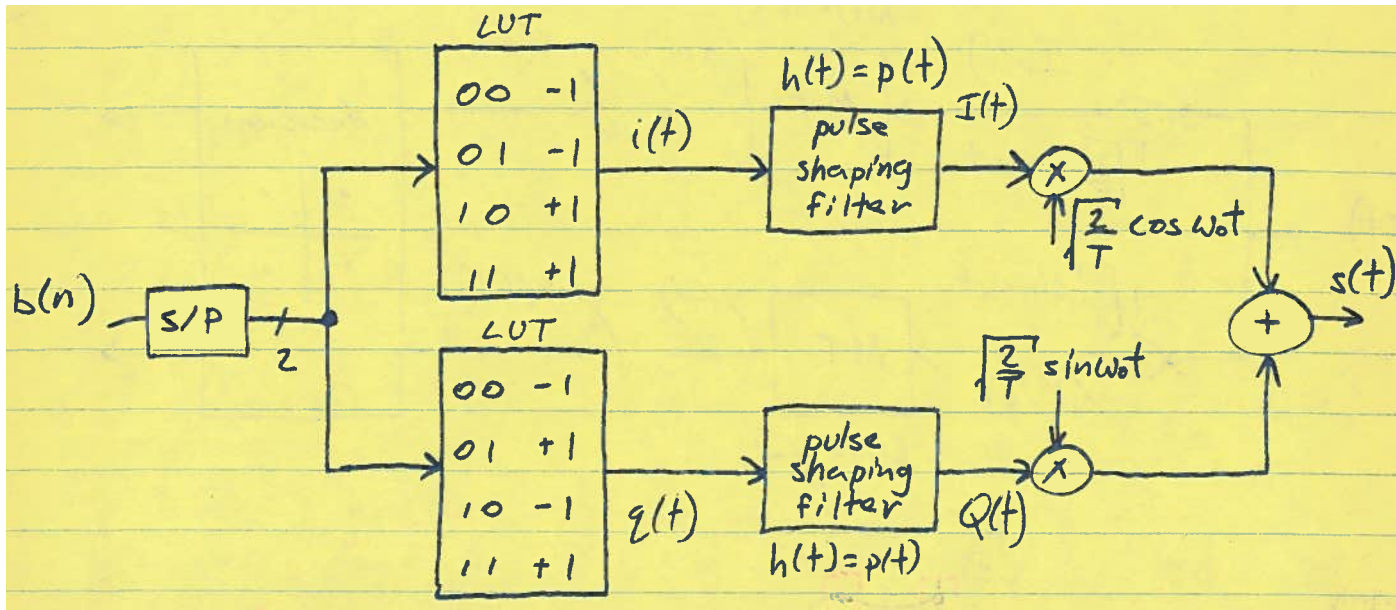
- Detect signals by looking at:  $\phi_i$



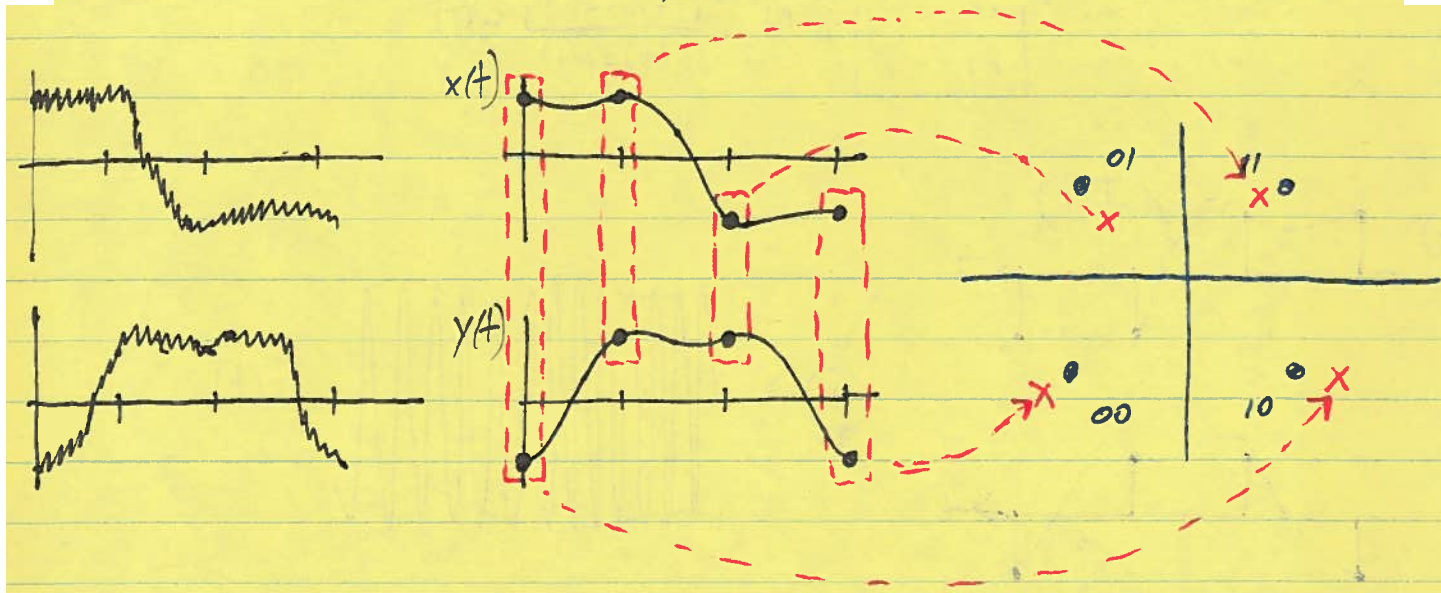
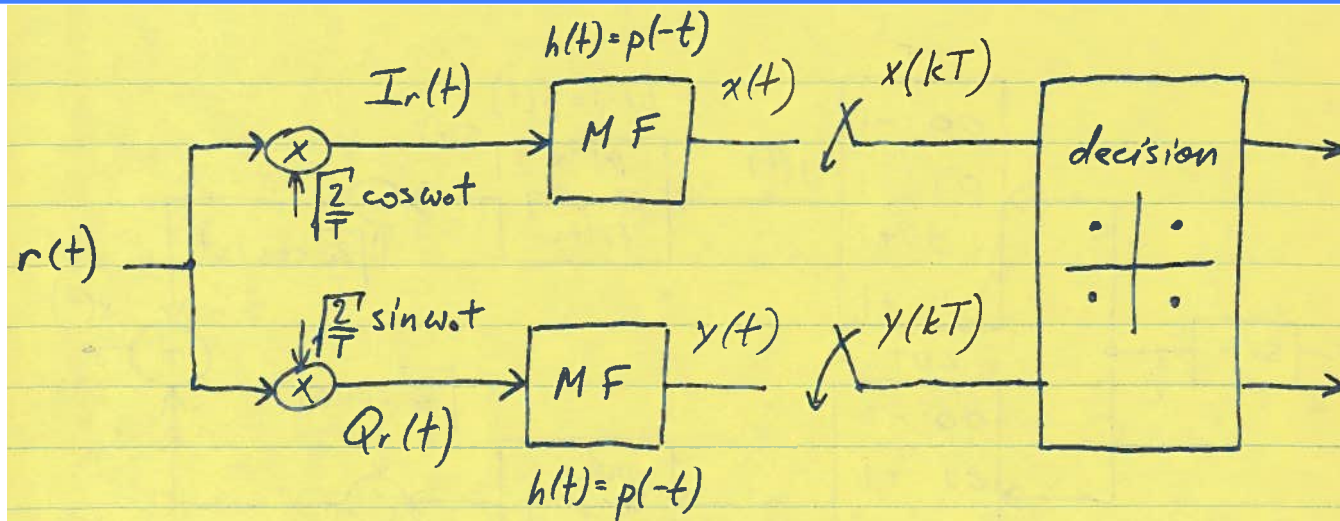
# M-ary PSK Receiver



# QPSK Transmitter



# QPSK Receiver

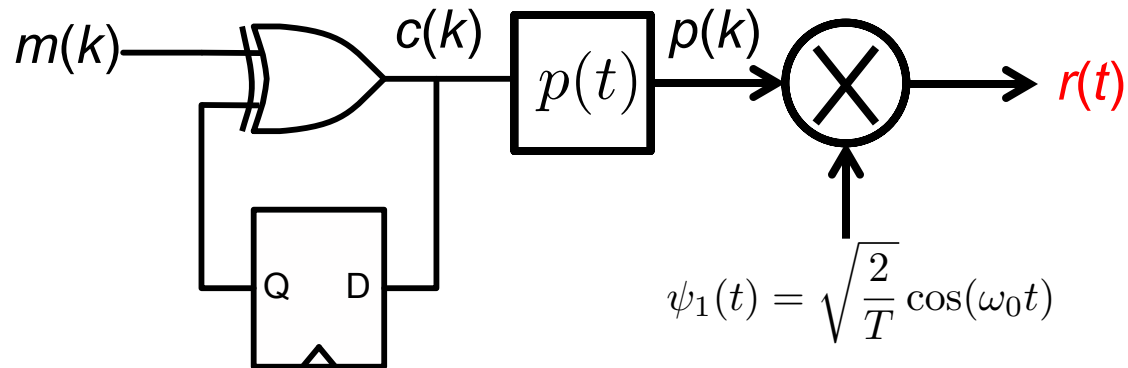


# Non-Coherent Detection: DPSK

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- Instead of mapping data to phase:  $\theta_k$ 
  - BPSK:  $\theta_k = 0, \pi$
  - QPSK:  $\theta_k = \pi/4, 3\pi/4, 5\pi/4, 7\pi/4$
- Map it to phase shift:  $\theta_k = \theta_{k-1} + \Delta\theta_k$ 
  - DPSK:  $\Delta\theta_k = 0, \pi$
  - DQPSK:  $\Delta\theta_k = 0, \pi/2, \pi, 3\pi/2$

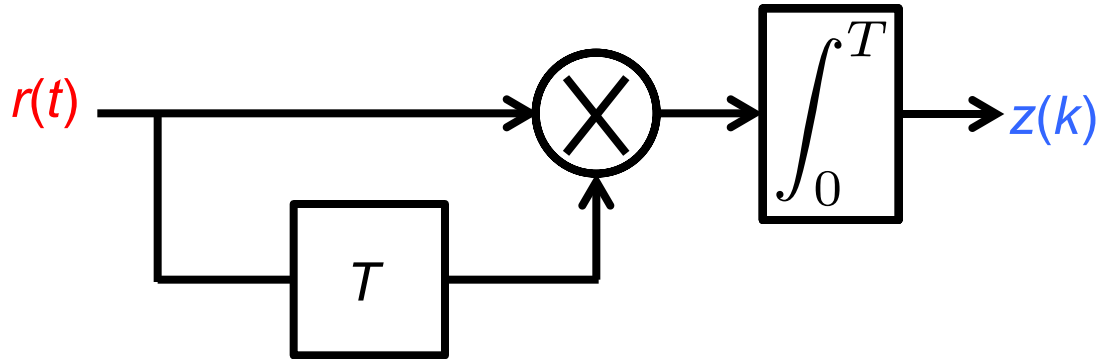
# DPSK Transmitter



$k$	0	1	2	3	4	5	6	7	8
$m$		1	1	0	1	0	1	1	0
$c$	0	1	0	0	1	1	0	1	1
$p$	-1	1	-1	-1	1	1	-1	1	1
$\theta$	$\pi$	0	$\pi$	$\pi$	0	0	$\pi$	0	0



# DPSK Receiver



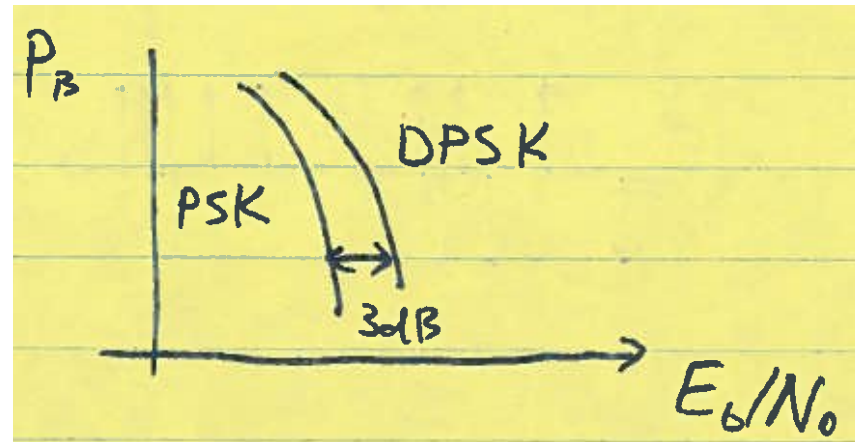
$k$	0	1	2	3	4	5	6	7	8
$m$		1	1	0	1	0	1	1	0
$c$	0	1	0	0	1	1	0	1	1
$p$	-1	1	-1	-1	1	1	-1	1	1
$\theta$	$\pi$	0	$\pi$	$\pi$	0	0	$\pi$	0	0
$z$		-1	-1	1	-1	1	-1	-1	1

# Differential Drawback

- Higher noise
- In coherent reception
  - Demodulate with clean reference signal

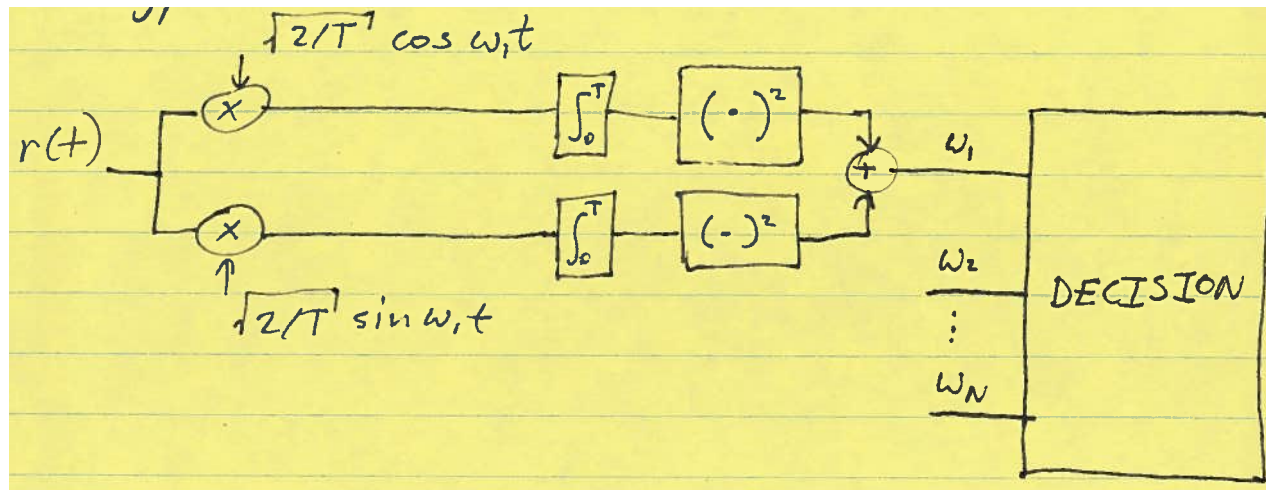
$$\psi_1(t) = \sqrt{\frac{2}{T}} \cos(\omega_0 t)$$

- In non-coherent reception
  - Demodulate using a noisy reference (the previously received signal)
  - 2X the noise

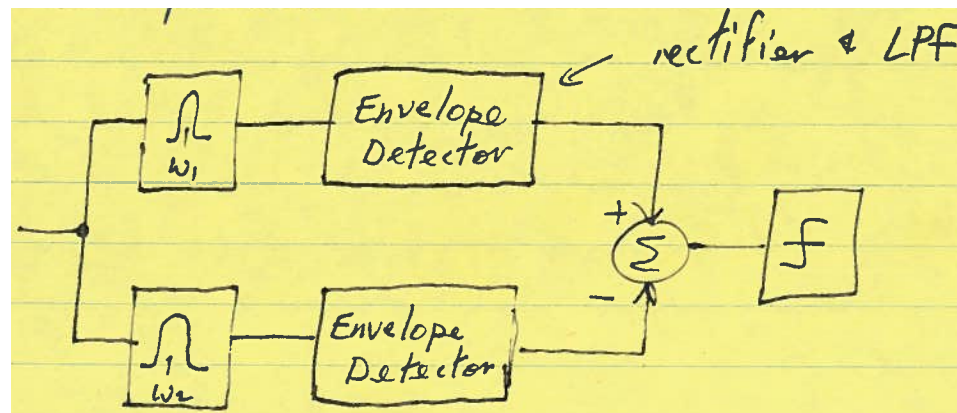


# Non-Coherent FSK

- Energy detection method



- Envelope detection



# Non-Coherent FSK

- Another receiver example

