

**No. 7**

# **Graphical Models**

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# Outline

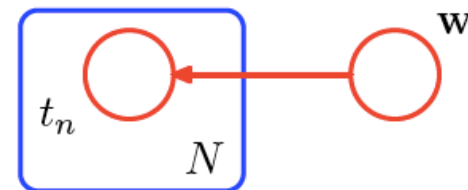
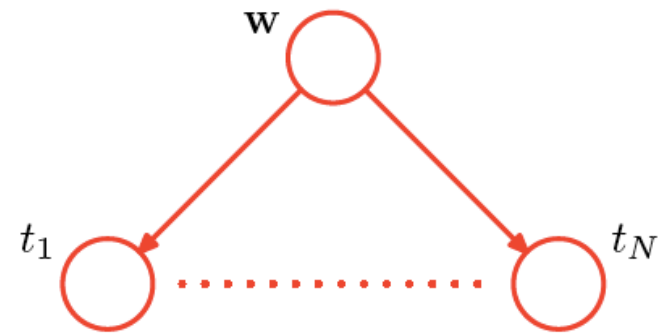
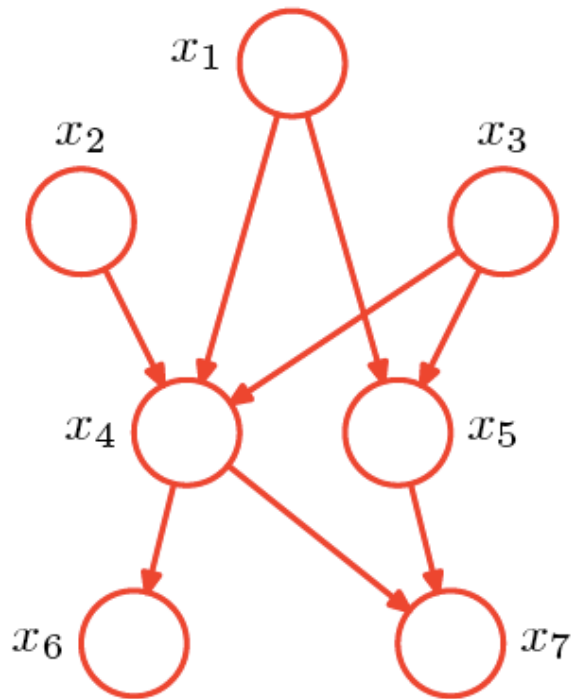
- **Graphical Model:** concepts
  - **Bayesian networks:** directed graphical models
  - **Markov random fields:** undirected graphical models
- **Bayesian Networks: Conditional independence**
- **Bayesian Networks: Learning**
- **Bayesian Networks: Inference**
  - **Exact Inference:** Sum-product algorithm; Max-sum algorithm
  - **Approximate Inference:** Loopy Belief Propagation; Variational Inference; Expectation Propagation; Monte Carlo Sampling
- **Markov random fields**

# Graphical Model

- Use a graph to represent joint distributions of random variables:  $p(x, y, z)$ 
  - Nodes  $\longrightarrow$  random variables (RV)
  - Linking  $\longrightarrow$  dependency among RVs
- Graphical Models may imply conditional independence among RVs.
- Two types of graphical models
  - Directed links: Bayesian networks
  - Undirected links: Markov random field

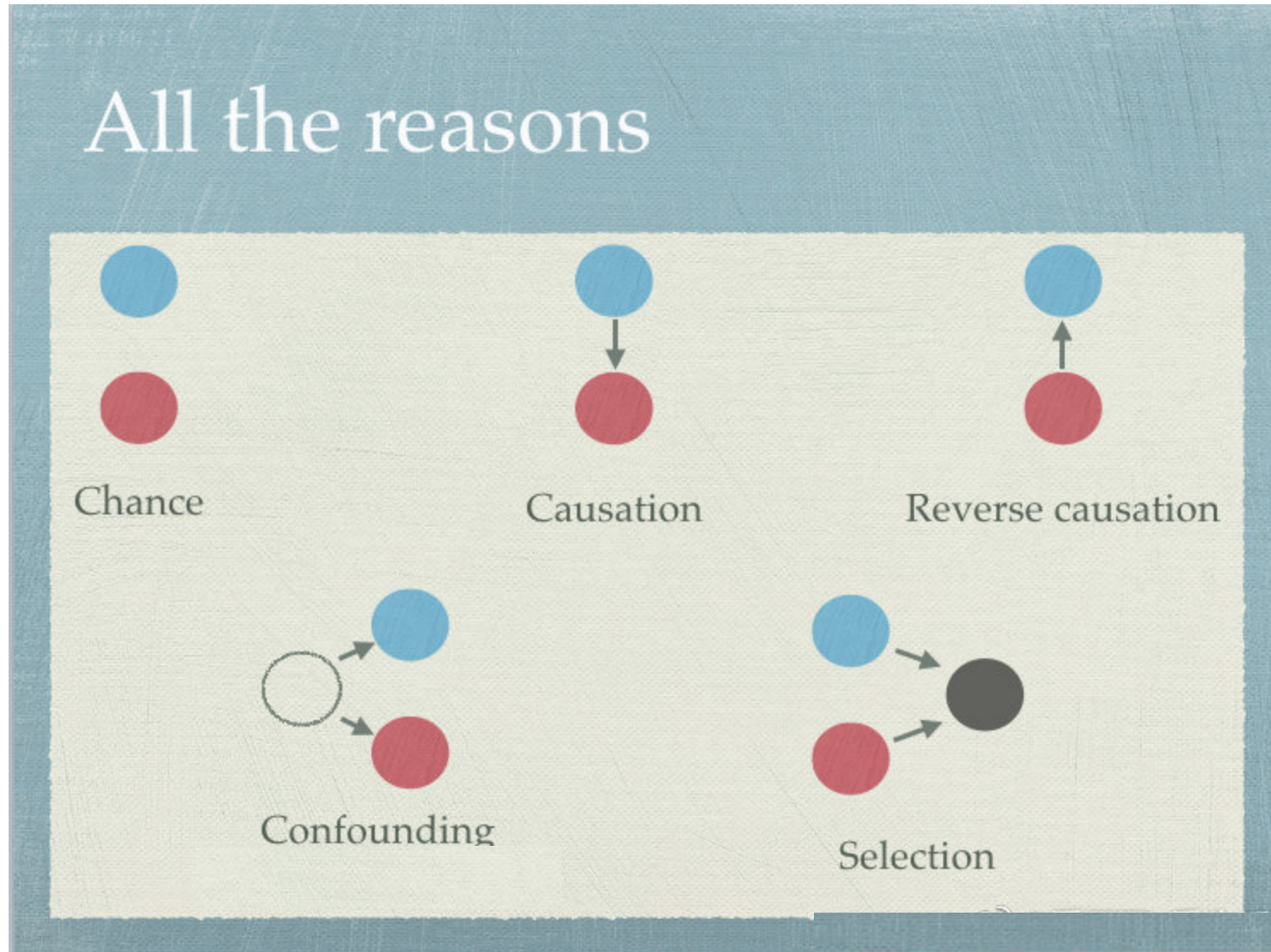
# Bayesian Networks (1)

- Use a directed graph to represent joint distributions of random variables
  - Nodes  $\longrightarrow$  random variables (RV)
  - Linking  $\longrightarrow$  conditional distribution of children given the parents



# Bayesian Networks (1)

- All relations in a Bayesian network:



# Cofounding variable

- **Cofounding variable: with a tail-to-tail connection**

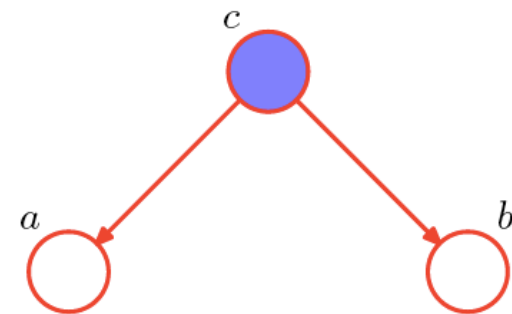
- **Unconditionally dependent:**  $a \not\perp b \mid \emptyset \iff p(a, b) \neq p(a)p(b)$

- **Conditionally independent:**  $a \perp b \mid c \iff p(a, b|c) = p(a|c)p(b|c)$

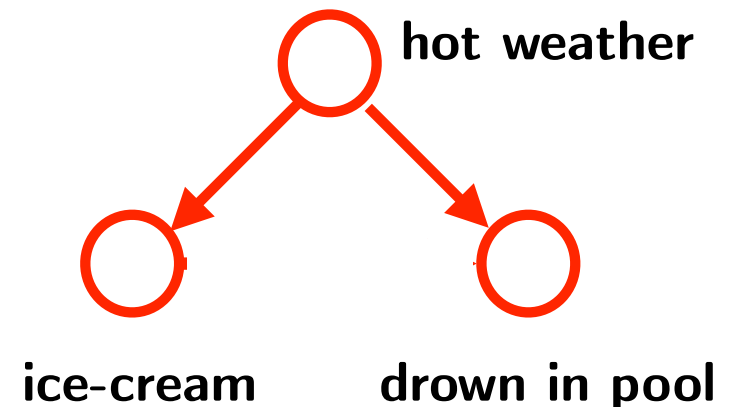
$$p(a, b, c) = p(c)p(a|c)p(b|c)$$

$$p(a, b) = \sum_c p(c)p(a|c)p(b|c) \neq p(a)p(b)$$

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(c)p(a|c)p(b|c)}{p(c)} = p(a|c)p(b|c)$$



**Example: eating ice cream  $\implies$   
drowning in swimming pool**



# Chained variable

- **Chained variable: with a tail-to-head connection**

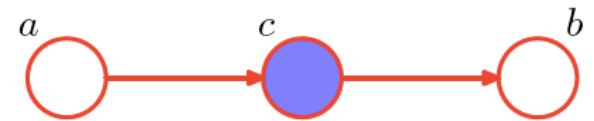
- **Unconditionally dependent:**  $a \not\perp b \mid \emptyset \iff p(a, b) \neq p(a)p(b)$

- **Conditionally independent:**  $a \perp b \mid c \iff p(a, b|c) = p(a|c)p(b|c)$

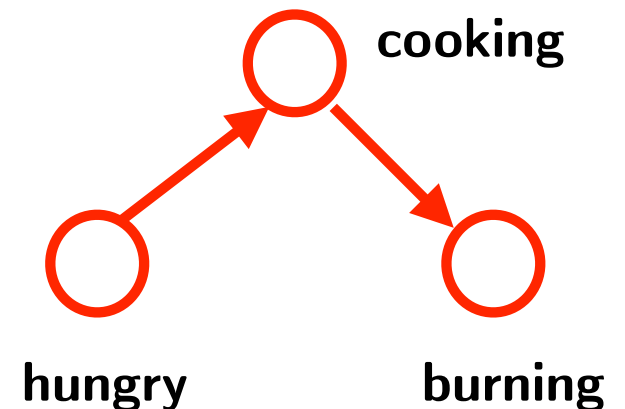
$$p(a, b, c) = p(a)p(c|a)p(b|c)$$

$$p(a, b) = \sum_c p(a)p(c|a)p(b|c) = p(a) \sum_c p(c|a)p(b|c) \neq p(a)p(b)$$

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(a)p(c|a)p(b|c)}{p(c)} = \frac{p(a, c)p(b|c)}{p(c)} = p(a|c)p(b|c)$$



**Example:** hungry  $\implies$  cooking  
 $\implies$  burning fingers



# Selection variable

- Selection variable: with a tail-to-tail connection

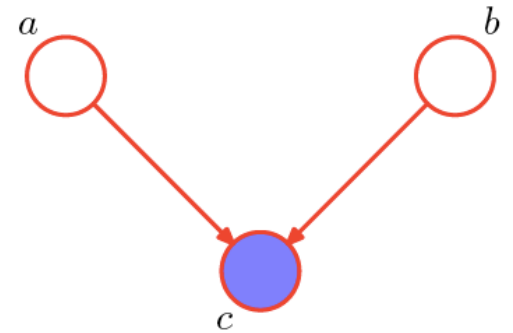
- Unconditionally independent:  $a \perp b \mid \emptyset \iff p(a, b) = p(a)p(b)$

- Conditionally dependent:  $a \not\perp b \mid c \iff p(a, b|c) \neq p(a|c)p(b|c)$

$$p(a, b, c) = p(a)p(b)p(c|a, b)$$

$$p(a, b) = \sum_c p(a)p(b)p(c|a, b) = p(a)p(b) \sum_c p(c|a, b) = p(a)p(b)$$

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(a)p(b)p(c|a, b)}{p(c)} \neq p(a|c)p(b|c)$$



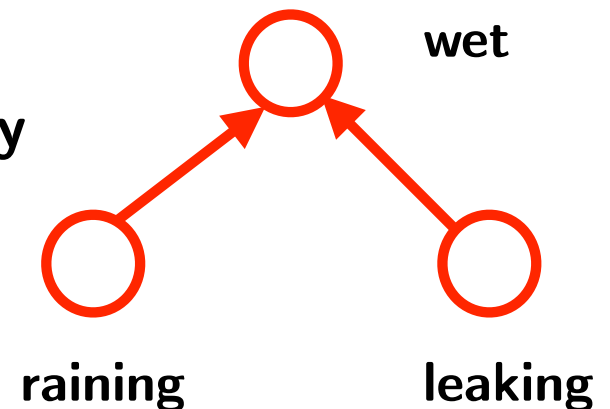
Example: raining  $\implies$  wet driveway

leaking water-pipe  $\implies$  wet driveway

Seeing wet driveway, consider whether pipe is leaking:

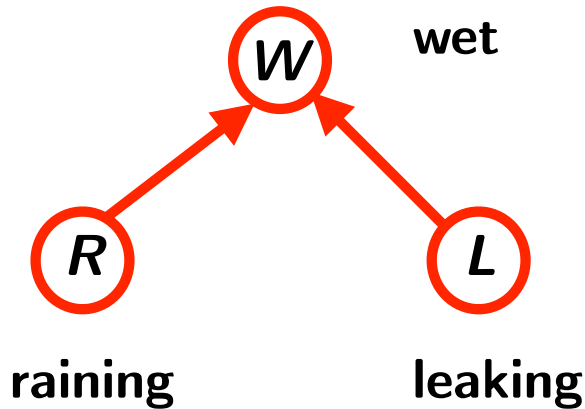
$\Pr(\text{leaking}|\text{wet}) > \Pr(\text{leaking} \mid \text{wet}, \text{raining})$

Raining **explain-away** why driveway is wet





# Example: how to explain-away



$$\Pr(R=1) = 0.1 \quad \Pr(L=1) = 0.01$$

$$\Pr(W=1 \mid R=1, L=1) = 0.90$$

$$\Pr(W=1 \mid R=1, L=0) = 0.80$$

$$\Pr(W=1 \mid R=0, L=1) = 0.50$$

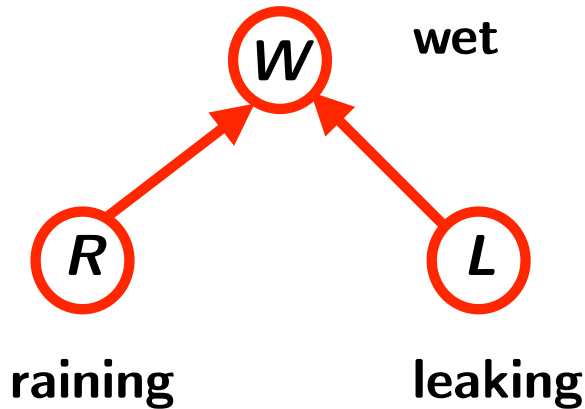
$$\Pr(W=1 \mid R=0, L=0) = 0.20$$

**Observed:  $W=1$**

$$\begin{aligned} \Pr(L = 1 \mid W = 1) &= \frac{\Pr(W=1, L=1)}{\Pr(W=1)} = \frac{\Pr(W=1, L=1, R=1) + \Pr(W=1, L=1, R=0)}{\Pr(W=1, L=1, R=1) + \Pr(W=1, L=1, R=0) + \Pr(W=1, L=0, R=1) + \Pr(W=1, L=0, R=0)} \\ &= \frac{0.1 \times 0.01 \times 0.9 + 0.9 \times 0.01 \times 0.5}{0.1 \times 0.01 \times 0.9 + 0.9 \times 0.01 \times 0.5 + 0.1 \times 0.99 \times 0.8 + 0.9 \times 0.99 \times 0.2} = 0.021 \end{aligned}$$

$$\begin{aligned} \Pr(L = 1 \mid W = 1, R = 1) &= \frac{\Pr(W=1, L=1, R=1)}{\Pr(W=1, R=1)} = \frac{\Pr(W=1, L=1, R=1)}{\Pr(W=1, L=1, R=1) + \Pr(W=1, L=0, R=1)} \\ &= \frac{0.1 \times 0.01 \times 0.9}{0.1 \times 0.01 \times 0.9 + 0.1 \times 0.99 \times 0.8} = 0.01125 \end{aligned}$$

# Example: how to explain-away



$$\begin{aligned}\Pr(R=1) &= 0.1 & \Pr(L=1) &= 0.01 \\ \Pr(W=1 \mid R=1, L=1) &= 0.90 \\ \Pr(W=1 \mid R=1, L=0) &= 0.80 \\ \Pr(W=1 \mid R=0, L=1) &= 0.50 \\ \Pr(W=1 \mid R=0, L=0) &= 0.20\end{aligned}$$

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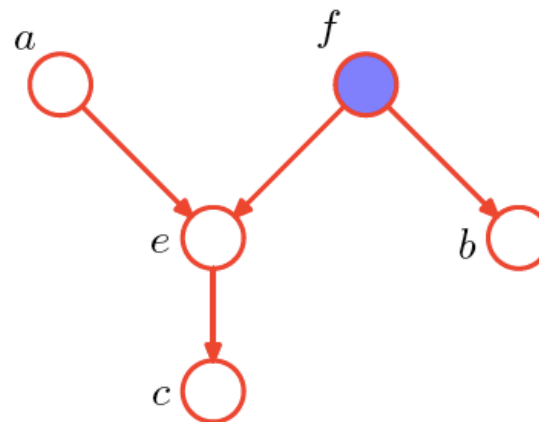
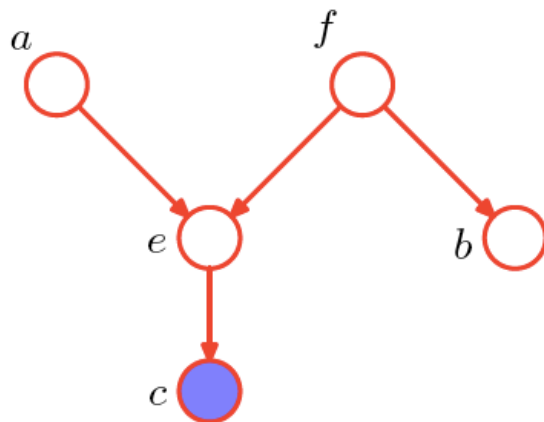
$$\begin{aligned}\Pr(R = 1 \mid W = 1, L = 1) &= \frac{\Pr(W=1, L=1, R=1)}{\Pr(W=1, L=1)} = \frac{\Pr(W=1, L=1, R=1)}{\Pr(W=1, L=1, R=1) + \Pr(W=1, L=1, R=0)} \\ &= \frac{0.1 \times 0.01 \times 0.9}{0.1 \times 0.01 \times 0.9 + 0.9 \times 0.1 \times 0.5} = 0.1667\end{aligned}$$

# Bayesian Networks (3)

- Conditional independence in Bayesian Networks in general
- D-separation rule:

Given any three disjoint subsets of variables: A, B, C

$$A \perp B \mid C \quad \text{or} \quad A \not\perp B \mid C$$



# Learning of Bayesian Networks

- **Model Estimation**
  - **Structure Learning (or manual specification)**
  - **Parameter Estimation**
- **Inference**
- **Popular Bayesian networks:**
  - **Mixture models**
  - **Hidden Markov models (HMM)**
  - **Latent Dirichlet Allocation (LDA)**
  - **Bayesian Learning**

# Learning of Bayesian Networks

- Parameter Estimation: maximum likelihood estimation

$$p_{\theta}(x, y, z, \dots)$$

- Full Data: fairly easy but rare

$$\left\{ (x_1, y_1, z_1, \dots), (x_2, y_2, z_2, \dots), \dots (x_i, y_i, z_i, \dots), \dots \right\}$$

$$l(\theta) = \sum_i \ln p_{\theta}(x_i, y_i, z_i, \dots)$$

- Missing data: EM

$$\left\{ (x_1, *, z_1, \dots), (x_2, *, z_2, \dots), \dots (x_i, *, z_i, \dots), \dots \right\}$$

$$l(\theta) = \sum_i \ln \sum_{y_i} p_{\theta}(x_i, y_i, z_i, \dots)$$

# Inference using Bayesian Networks

- What is Inference?

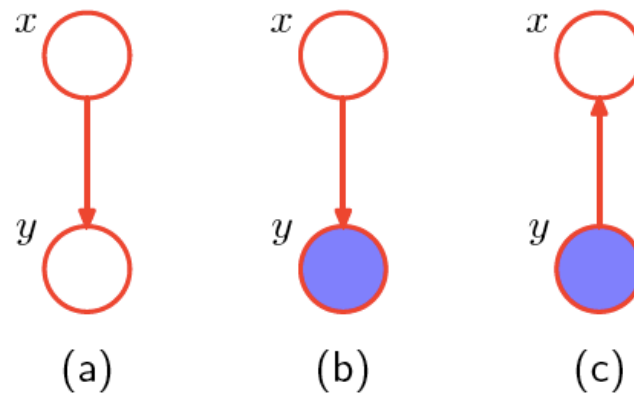
$$p_{\theta}(\underbrace{x_1, x_2, x_3}_{\text{observed } \mathbf{x}}, \underbrace{x_4, x_5, x_6}_{\text{interested } \mathbf{Y}}, \underbrace{x_7, x_8, \dots}_{\text{missing } \mathbf{z}})$$

$$p_{\theta}(\mathbf{X}, \mathbf{Y}, \mathbf{Z}) \implies p_{\theta}(\mathbf{Y}|\mathbf{X})$$

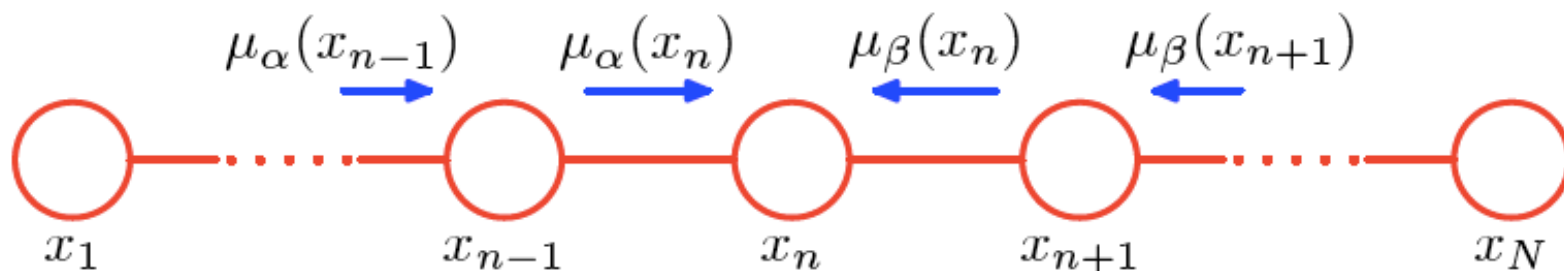
$$p_{\theta}(\mathbf{Y}|\mathbf{X}) = \frac{p_{\theta}(\mathbf{X}, \mathbf{Y})}{p_{\theta}(\mathbf{X})} = \frac{\sum_{\mathbf{Z}} p_{\theta}(\mathbf{X}, \mathbf{Y}, \mathbf{Z})}{\sum_{\mathbf{Y}, \mathbf{Z}} p_{\theta}(\mathbf{X}, \mathbf{Y}, \mathbf{Z})}$$

# Exact Inference for Bayesian Networks

- Message Propagation for Inference
  - Two nodes  $\longrightarrow$  Bayes' theorem



- Inference on a chain



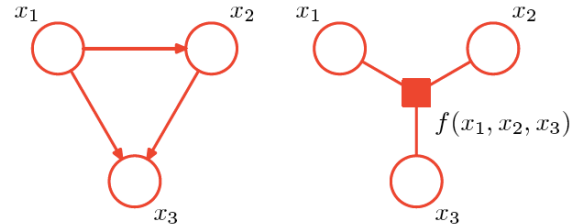
# Exact Inference for Bayesian Networks

- **Tree-structured Graphical models**
  - **Sum-Product (Max-sum) algorithm**
- **General Graphs**
  - **Junction tree algorithms**
  - **Computationally expensive**



# Sum-Product algorithm (1)

- Form factor graphs
- Message propagation



- factor node  $\rightarrow$  variable node

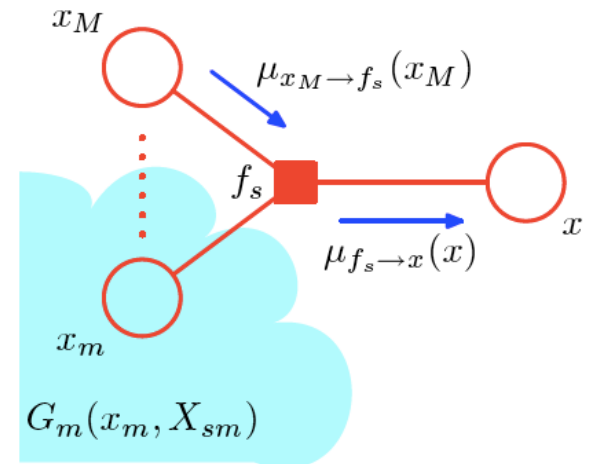
$$\mu_{f_s \rightarrow x}(x) = \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \rightarrow f_s}(x_m)$$

- variable node  $\rightarrow$  factor node

$$\mu_{x_m \rightarrow f_s}(x_m) = \prod_{l \in \text{ne}(x_m) \setminus f_s} \mu_{f_l \rightarrow x_m}(x_m)$$

- Two-pass propagation

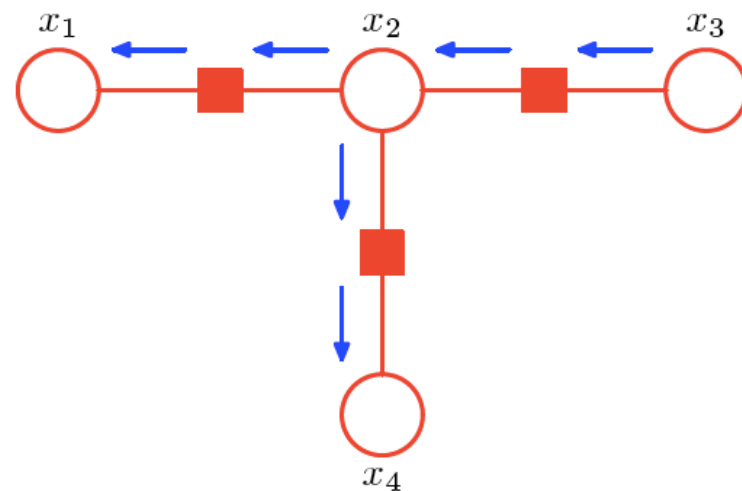
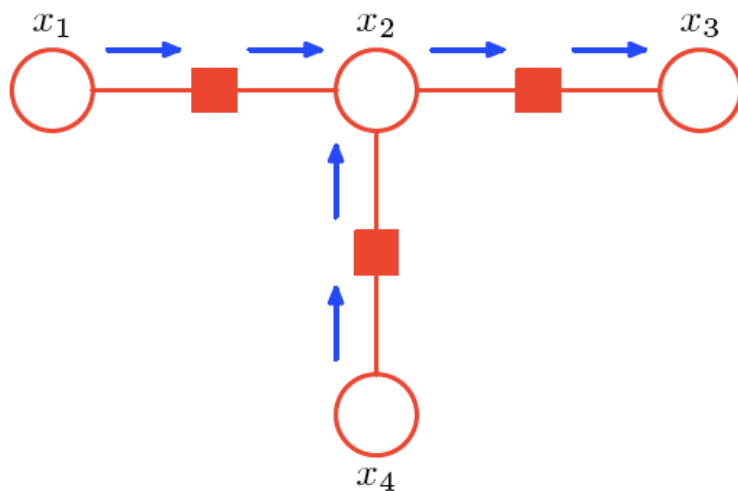
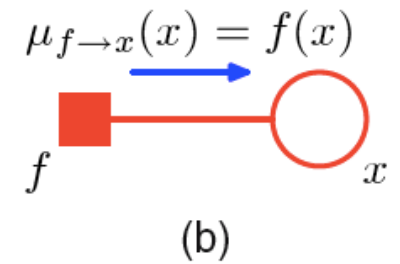
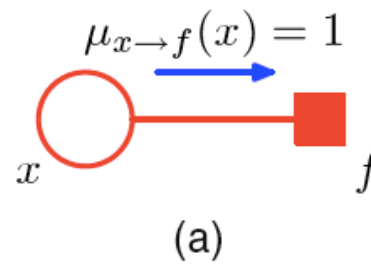
- from leafs to root
- from root to leafs



# Sum-Product algorithm (2)

• Two-pass propagation over the whole graph with initial messages

- from leafs to root
- from root to leafs



# Approximate Inference Methods

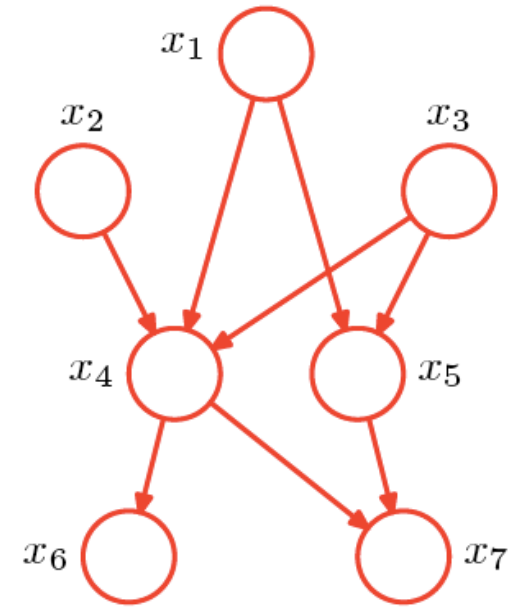
- **Loopy Belief Propagation**
- **Variational Inference**
- **Expectation Propagation**
- **Monte Carlo Sampling**

# Variational Inference

- Approximate posterior distributions by the variational distributions
- Variational Distributions:
  - Factorized approximation based on mean field theory
- Variational message passing
  - updating is done via a local calculation on the graph
  - Applicable to large networks
- Example: Variational Bayes of Gaussian mixture models

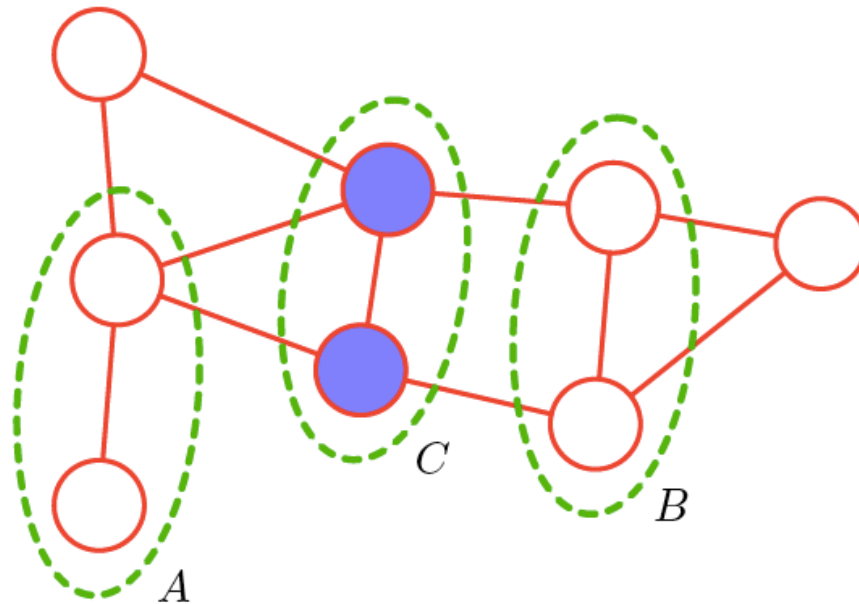
# Mento Carlo Sampling

- Estimate  $p(x_2, x_5, x_6, x_7 \mid x_1, x_3, x_4)$



# Markov Random Fields (1)

- Use an undirected graph to represent joint distributions of random variables
  - Nodes  $\rightarrow$  random variables (RV)
  - Linking  $\rightarrow$  conditional dependency
- Conditional independence  $\equiv$  simple graph separation



# Markov Random Fields (2)

- How to form the joint probability distribution?
  - Potential functions: defined over maximal cliques

$$p(\mathbf{x}) = \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C).$$

- Partition function: normalization constant

$$Z = \sum_{\mathbf{x}} \prod_C \psi_C(\mathbf{x}_C)$$

