

# 1 State Space as Text

1.

```
public interface SearchListener extends JPFLListener {
    void stateAdvanced(Search search);
    void stateProcessed(Search search);
    void stateBacktracked(Search search);
    void statePurged(Search search);
    void stateStored(Search search);
    void stateRestored(Search search);
    void propertyViolated(Search search);
    void searchStarted(Search search);
    void searchConstraintHit(Search search);
    void searchFinished(Search search);
}
```

Implement a listener which prints the states and transitions visited by the search in the following simple format:

```
-1 -> 0
0 -> 1
1 -> 2
0 -> 3
3 -> 4
4 -> 2
```

Which methods of the **SearchListener** interface are relevant?

2. In order to print a transition, what information do we need?

3. How do we store that information?

4.

```
public void stateAdvanced(Search search) {
    this.previous = ???;
    this.current = ???;
}
```

How do we update `this.previous`?

5. How can we use the `Search` parameter of the `stateAdvanced` method to update `this.current`?
6. Where do we initialize the attributes `current` and `previous`?
7. How do we initialize the attributes `current` and `previous`?
8. Complete the following.

```
public class StateSpace extends ListenerAdapter implements SearchListenable {
    // attributes

    // constructor

    // methods
    public void stateAdvanced(Search search) {

    }

    public void stateBacktracked(Search search) {

    }

    public void stateRestored(Search search) {
```

```
    }  
}
```

## 2 State Space as Dot File

1. Implement a listener which creates a dot file representing the the states and transitions visited by the search.

```
digraph statespace {  
-1 -> 0  
0 -> 1  
1 -> 2  
0 -> 3  
3 -> 4  
4 -> 2  
}
```

Where do we open a file for writing?

2. Where do we print **digraph statespace** {?
3. Where do we print the final }?

## 3 State Space as Dot File with Colours

1. Implement a listener which creates a dot file representing the the states and transitions visited by the search. Colour the initial state green and the final states red.

```
digraph statespace {  
-1 [fillcolor=green]  
-1 -> 0  
0 -> 1  
1 -> 2  
2 [fillcolor=red]  
0 -> 3  
3 -> 4  
4 -> 2  
}
```

The initial state always has ID -1. Where do we print **-1** [**fillcolor=green**]?

2. The class **Search** has a method **isEndState**. How can this method be used?