

Completion of the course

Lectures

Monday and Wednesday, 9:00-10:30 on Zoom.

Office hours

Monday and Wednesday, 10:30-11:30 on Zoom. If that timeslot does not suit your schedule, you can make a virtual appointment by email.

Labs

Friday, 10:00-11:00 on Zoom. If you have any questions about the lab, then you can also send me email or post your questions on the forum.

Second progress report

Submit **before** Tuesday March 24.

Presentations

Monday March 30, 9:00-10:30 and Wednesday April 1, 9:00-10:30 on Zoom.

Final exam

“Take home” exam on Wednesday April 8, 19:00-21:00. The questions will be available online at 19:00. Students have two hours to complete the exam and submit their answers electronically.

Report and code

Submit **before** Thursday April 16.

- Do the deadlines for the second progress report and the report and code work for you?
- Any other suggestions?

Presentations

- Presentations will be done via Zoom.
- For the groups with two students, both students should present a part.
- Each student should present between 5 and 10 minutes (2 minutes is not enough, 15 minutes is too much).
- After each presentation, both the instructor and the students can ask questions.

- Scheduling of the presentations is done by a randomized algorithm.
- If the assigned slot does not fit your schedule, try to swap your slot with others.
- Let us run the code and record the schedule.

Concurrency

EECS 4315

www.eecs.yorku.ca/course/4315/

State space of readers-writers

Number of states

	0	1	2	3	4	5
0	1	30	374	4,046	41,115	400,033
1	24	338	3,833	39,791	391,614	3,711,014
2	356	3,894	40,009	394,027	3,745,232	
3	4,352	42,856	413,962	3,913,381		
4	47,786	452,488	4,234,977			
5	493,298	4,645,734	42,964,550			

Columns: number of readers

Rows: number of writers

The state space explosion problem in action.

The dining philosophers problem

In the dining philosophers problem, due to Dijkstra, five philosophers are seated around a round table. Each philosopher has a plate of spaghetti. A philosopher needs two forks to eat it. The layout of the table is as follows.



The life of a philosopher consists of alternative periods of eating and thinking. When philosophers get hungry, they try to pick up their left and right fork, one at a time, in either order. If successful in picking up both forks, the philosopher eats for a while, then puts down the forks and continues to think.

The dining philosophers problem

```
public class Philosopher extends Thread {
    private int id;
    private Table table;

    public Philosopher(int id, Table table) {
        this.id = id;
        this.table = table;
    }

    public void run() {
        while (true) {
            this.table.pickUp(id);
            this.table.pickUp(id + 1);
            // eat
            this.table.putDown(id);
            this.table.putDown(id + 1);
        }
    }
}
```

The dining philosophers problem

```
public class Philosophers {  
    public static void main(String[] args) {  
        final int PHILOSOPHERS = 5;  
        Table table = new Table(PHILOSOPHERS);  
        for (int id = 0; id < PHILOSOPHERS; id++) {  
            (new Philosopher(id, table)).start();  
        }  
    }  
}
```

The dining philosophers problem

```
public class Table {  
    private int size;  
    private boolean[] pickedUp;  
  
    public Table(int size) {  
        this.size = size;  
        this.pickedUp = new boolean[size]; // all false  
    }  
}
```

The dining philosophers problem

```
public synchronized void pickUp(int id) {
    while (this.pickedUp[id % this.size]) {
        try {
            this.wait();
        } catch (InterruptedException e) {}
    }
    this.pickedUp[id % this.size] = true;
}

public synchronized void putDown(int id) {
    this.pickedUp[id % this.size] = false;
    this.notifyAll();
}
}
```

Deadlock

Trans.	main 0	Thread-1 1	Thread-2 2	Thread-3 3	Thread-4 4	Thread-5 5
	public class Philosophers {					
10-11	+	package concurrency; ... this.wait();				
12-15	+		package concurrency; ... this.wait();			
16-19	+			package concurrency; ... this.wait();		
20-23	+				package concurrency; ... this.wait();	
24	+					package conc ... this.wait();

All five philosophers pick up their left fork first and then all wait for their right fork.

- One left handed philosophers (picks up left fork first) and four right handed philosophers (pick up right forks first).
- Only allow at most four philosophers to sit down at the table.
- Keep track of each philosopher (thinking, hungry, eating).

The bounded-buffer problem, also known as the producer-consumer problem, is a classic example of concurrent access to a shared resource. A bounded buffer lets multiple producers and multiple consumers share a single buffer. Producers write data to the buffer and consumers read data from the buffer.

```
public class Producer extends Thread {  
    private BoundedBuffer buffer;  
  
    public Producer(BoundedBuffer buffer) {  
        this.buffer = buffer  
    }  
  
    public void run() {  
        this.buffer.put(Math.random());  
    }  
}
```



```
public class Consumer extends Thread {  
    private BoundedBuffer buffer;  
  
    public Consumer(BoundedBuffer buffer) {  
        this.buffer = buffer  
    }  
  
    public void run() {  
        System.out.println(this.buffer.get());  
    }  
}
```

ProducersAndConsumers

```
public class ProducersAndConsumers {
    public static void main(String[] args) {
        final int CAPACITY = 2;
        BoundedBuffer buffer = new BoundedBuffer(CAPACITY);

        final int PRODUCERS = 2;
        for (int p = 0; p < PRODUCERS; p++) {
            (new Producer(buffer)).start();
        }

        final int CONSUMERS = 2;
        for (int c = 0; c < CONSUMERS; c++) {
            (new Consumer(buffer)).start();
        }
    }
}
```

```
public class BoundedBuffer {  
    private double[] content;  
    private int front;  
    private int rear;  
  
    public BoundedBuffer(int capacity) {  
        this.content = new double[capacity];  
        this.front = 0;  
        this.rear = 0;  
    }  
  
    public void put(double value) { ... }  
  
    public double get() { ... }  
}
```